

## MONTE CARLO BAY HOTEL & RESORT

**D**eveloped by the Société des Bains de Mer, the Monte-Carlo Bay Hotel & Resort has been designed by the Atelier d'Art Urbain bureau. For the Atelier d'Art Urbain, this is the third time one of their projects has been nominated for a Mipim award, the first two having carried off awards in 1998 for the 'Jardin des Fonderies' and in 2000 for 'Green Island'. The Atelier d'Art Urbain is already active in France, and in the Mediterranean basin it uses its nomination for the Mipim awards as a 'calling card' to help it further develop its activities in the domains of hotel and holiday architecture.

Photographer: Marcel Lall



The Monte Carlo Bay Hotel & Resort has been constructed on land reclaimed from the sea, on a 4-hectare site facing the water. The architecture of the hotel, which comprises 334 rooms on eleven floors, is inspired by the Mediterranean architecture of the great houses to be found along the Côte d'Azur. A lagoon of some 1,716 m<sup>2</sup> on a sand base, along with 8,000 m<sup>2</sup> of landscaped terrace, create a unique environment, not to mention the casino built into the hotel. This Mediterranean style hotel is without any doubt the only one to have been built in Monaco over the past thirty years to offer the original

character of the Monte Carlo Palaces, Palaces which have given rise to the mythical quality of the Principality.

*Design architect: Atelier d'Art Urbain, Architects*

*Developer: Sogatel, a subsidiary of the 'Société des Bains de Mer'*